

### CIFS Unix/POSIX Extensions

An update ...

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### Who Am I?

- Author and maintainer of Linux cifs network file system, one of larger Linux file systems
- Architect for File Systems/NFS/Samba in IBM LTC
- Design/Developed various network file systems since 1989

Member of the Samba team, coauthor of CIFS Technical Reference and former SNIA CIFS Working Group chair

## Outline

 SMB/CIFS Lives ... A short history New developments: Unix/Linux Extensions continue to improve SMB2 **Unix Extensions Protocol status**  Problematic file system operations Next Steps

## Rebirth of SMB?



- Unix Extensions continue to be improved and implemented in various clients / servers
- Release of Vista (early 2007) included new default Network File System protocol: SMB2
- Prototype Implementations of SMB2 in Samba 4 by late 2006 (and Wireshark)

## History of SMB/CIFS

- Birth of SMB/CIFS: Dr. Barry Feigenbaum et al of IBM (published 1984 IBM PC Conf), continued by Intel, 3Com, Microsoft and others

Became the default for DOS, Windows, OS/2, NT and various other OS.

Evolved through various "dialects"





## New POSIX Extensions

- Share Encryption
- Proxy Capability
- Very large reads/writes



## Features under Discussion

- Parallel CIFS
- Directory Caching
- Alternative transports
- API for common tasks
- Common "standard" mount options
  - make automount easier when mixed Unix/Linux clients

## SMB2 Under the hood

- Not the same as CIFS but ... still reminiscent of SMB/CIFS
   Same TCP port (445)
   Small number of commands (all new) but similar underlying infolevels
  - Similar semantics



## SMB2 vs. SMB/CIFS

- Header better aligned and expanded to 64 bytes (bigger uids, tids, pids)
- 0xFF "SMB" -> 0xFE "SMB"
- Very "open handle oriented" all path based operations are gone (except OpenCreate)
- Redundant/Obsolete commands gone
- Bigger limits (e.g. File handle 64 bits)
- Better symlink support
- Improved DFS support
- "Durable File Handles"



# Adding Unix Extensions to SMB2

- SMB2 capability negotiation
  - SMB2\_GLOBAL\_ caps returned on Negotiation
  - Sent on SessionSetup



## Other protocols

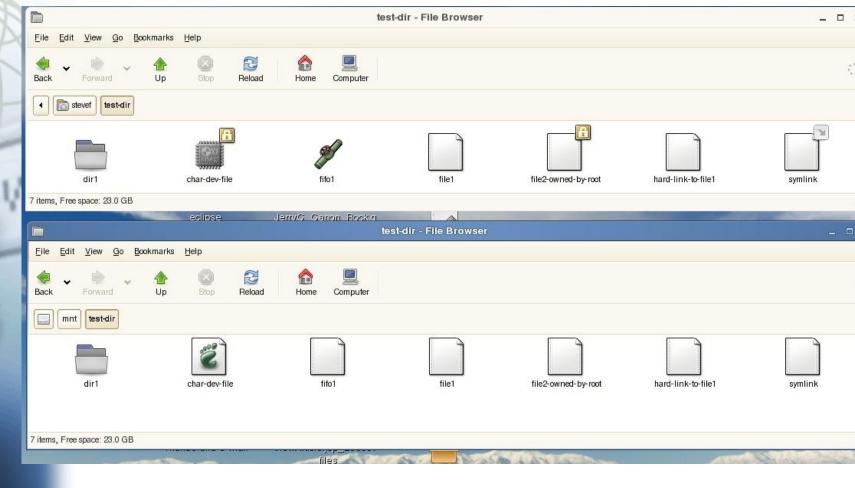
- SMB/CIFS has more than 80 distinct SMB commands (Linux CIFS client only needs to use 21). A few GetInfo/SetInfo calls, similar to SMB2, have multiple levels
- NFS version 2 had 17 commands (NFS version 3 added 8 more), but that does not count locking and mount which are outside protocol
- NFS version 4 has 37 commands (dropped some, added 25 more) but moved locking into core



## CIFS Linux (POSIX) Protocol Extensions

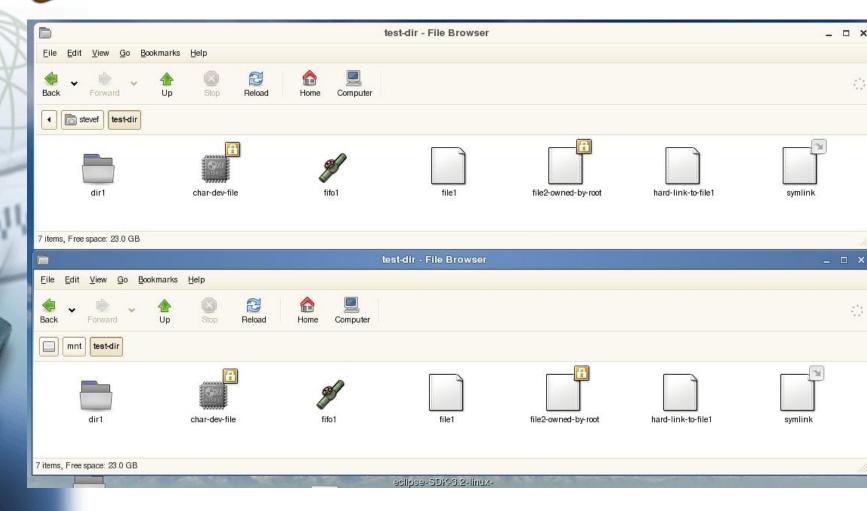
- The CIFS protocol without extensions requires awkward compensations to handle Linux
- Original CIFS Unix Extension (documented by HP for SNIA five years ago) was nice 1<sup>st</sup> step:
  - Required only modest extensions to server
  - Solved key problems for POSIX clients including:
    - How to return: UID/GID, mode
    - How to handle symlinks
    - How to handle special files (devices/fifos)

### POSIX Conformance hard for original CIFS





#### CIFS with Protocol Extensions (CIFS Unix Extensions)





#### What about SFU approach?

- Lessons from SFU:
  - Map mode, group and user (SID) owner fields to ACLs
  - Do hardlinks via NT Rename
  - Get inode numbers
  - Remap illegal characters to Unicode reserver range
  - FIFOs and device files via OS/2 EAs on sysfiles
- OK, but not good enough ...
  - Some POSIX byte range lock tests fail
  - Semantics are awkward for symlinks, devices
  - UID mapping a mess
  - Performance slow
  - Operations less atomic and not robust enoug
  - Rename/delete semantics hard to make relial



#### Original CIFS Unix Extensions

Problem ... a lot was missing:

- Way to negotiate per mount capabilities
- POSIX byte range locking
- ACL alternative (such as POSIX ACLs)
- A way to handle some key fields in statfs
- Way to handle various newer vfs entry points
  - -lsattr/chattr
  - -Inotify
  - -New xattr (EA) namespaces



## Original Unix Extensions Missing POSIX ACLs and statfs info

```
smf-t41p:/home/stevef # getfacl /mnt/test-dir/file1
# file: mnt/test-dir/file1
# owner: root
# group: root
user::rwx
group::rw-
other::rwx
smf-t41p:/home/stevef # stat -f /mnt1
File: "/mnt1"
ID: 0 Namelen: 4096 Type: UNKNOWN (0xff534d42)
Block size: 1024 Fundamental block size: 1024
Blocks: Total: 521748 Free: 421028 Available: 421028
Inodes: Total: 0 Free: 0
```



## With CIFS POSIX Extensions, ACLs and statfs better

```
smf-t41p:/home/stevef # getfacl /mnt/test-dir/file1
# file: mnt/test-dir/file1
# owner: stevef
# group: users
user::rw-
user:stevef:r--
group::r--
mask::r--
other::r--
smf-t41p:/home/stevef # stat -f /mnt1
 File: "/mnt1"
   ID: 0 Namelen: 4096 Type: UNKNOWN (0xff534d42)
Block size: 4096 Fundamental block size: 4096
Blocks: Total: 130437 Free: 111883 Available: 105257
Inodes: Total: 66400 Free: 66299
```



#### **POSIX Locking**

- Locking semantics differ between CIFS and POSIX at the application layer.
  - CIFS locking is mandatory, POSIX advisory.
  - CIFS locking stacks and is offset/length specific, POSIX locking merges and splits and the offset/lengths don't have to match.
  - CIFS locking is unsigned and absolute, POSIX locking is signed and relative.
  - POSIX close destroys all locks.



#### **Protocol changes**

- The mandatory/advisory difference in locking semantics has an unexpected effect.
  READX/WRITEX semantics must change when POSIX locks are negotiated.
  - Once POSIX locks are negotiated by the SETFSINFO call, the semantics of READ/WRITE CIFS calls change - they ignore existing read/write locks.
  - POSIX-extensions aware clients probably want these semantics.

-It's a side effect, but a good one !



#### Windows client/POSIX interaction

- POSIX clients read/write requests conflict with Windows locks, but not POSIX locks (Windows locks are mandatory for POSIX clients).
- Windows clients read/write requests conflict with both Windows and POSIX locks (both lock types are mandatory for Windows clients).
- Windows locks are set, unlocked and canceled vi LOCKINGX (0x24) call.
- POSIX locks are set and unlocked via the Trans2 SETFILEINFO call, and canceled via the NTCANCEL call.





### **Problematic Operations**





## NFS not perfect ...

- Some are hard to address (NFS over TCP still can run into retransmission checksum issues http://citeseer.ist.psu.edu/stone00when.html
- Silly rename sideffects
- Byte Range Lock security
- Write semantics
- Lack of open operation lead to weak cache consistency model
- Most of these issues were addressed with NFSv4 as Mike Eisler pointed out (but NFSv4 has problems too)



## CIFS has problems too

- There is an equivalent of "commit" but it is not as commonly used (ie to force server to flush its server side caches and write to metal)
- No grace period for lock/open recovery after server is rebooted (clients can race to reestablish state)



# What makes network file system developers lives miserable?



- Constraints from netw fs protocol
- Bugs in various serve that must be worked around
- Races with other clier
- Recovery after failure
- Long, unpredictable network latency
- Hostile internet (security)
- More complex deadlo

# Don't (always) blame the protocol ...

- Some problems are with the implementation (e.g. nfs.ko, cifs.ko) not with the protocol
- It takes a long time to get implementations right ... current Linux ones are still tiny (under 30KLOC)



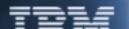
## Beyond POSIX ... Linux Affinity Scorecard

- Xattrs:
  - CIFS: Yes "user." category only; NFS: no
- POSIX ACLs:
  - CIFS: Yes (w/Unix Extensions e.g. Samba, but mapping co to support Windows server not complete yet).
  - NFSv4: No NFSv3:Yes (Linux servers only)
- getlease/setlease fcntl
  - Neither CIFS nor NFS clients handle (CIFS protocol and servers would allow it though)
- Isattr/chflags
  - CIFS: yes (not to all servers) NFS: No
- DNOTIFY fcntl (or inotify)
  - NFS: No CIFS: No (but protocol & servers would allow)
  - O\_DIRECT NFS: yes; CIFS: No (but has as mount option for)

## NFSv4 or CIFS for Unix?

NFSv4 client in short term better performing in most (not all) workloads. Harder to configure for security though (AD is everywhere)

- With the newer Linux Extensions, CIFS to Samba is a great alternative and supports various Linux operations that NFS does not support
- CIFS (the implementation) missing some key features to catch up with competition
  - CIFS will still be necessary for newer Windows until SMB2 support in kernel matures (we need to start now). To newer Windows servers use of SMB2 would be slightly better than CIFS
  - Need to evaluate adding the Linux/Unix/POSIX extensions to SMB2 for Samba as we did with CIFS



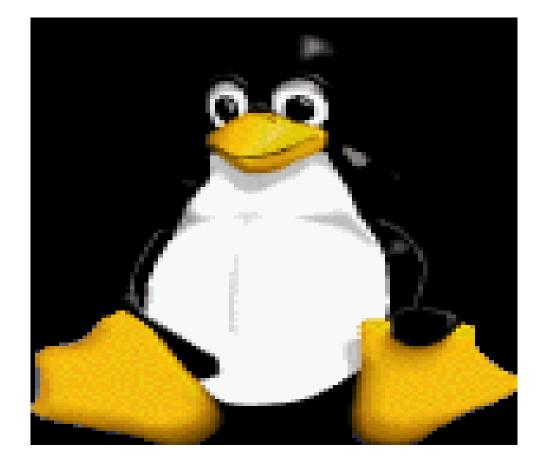


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## Thank you for your time!



## More general improvements still needed in our aging protocol

- These changes were not really Unix or Linux specific but POSIX apps may have stricter assumptions
- Full local/remote transparency desired
- Need near perfect POSIX semantics over cifs
- Newer requirements
  - Better caching of directory information
  - Improved DFS (distributed name space)
  - Better Performance
  - Better recovery after network failure

▶ QoS



#### Where to go from here?

- Discussions on samba-technical and linux-cifs-client mailing lists
- For Linux CIFS Extensions and CIFS: Wire layout is visible in fs/cifs/cifspdu.h
- CIFS and SMB2 information on MSDN now
- For Open Source contact Tridge about PFIF
- For SMB2, see the Samba 4 source
- Working on updated draft reference document for these cifs protocol extensions
- See http://samba.org/samba/CIFS\_POSIX\_extensions.html

