



A Taxonomy of NFS v4 Performance

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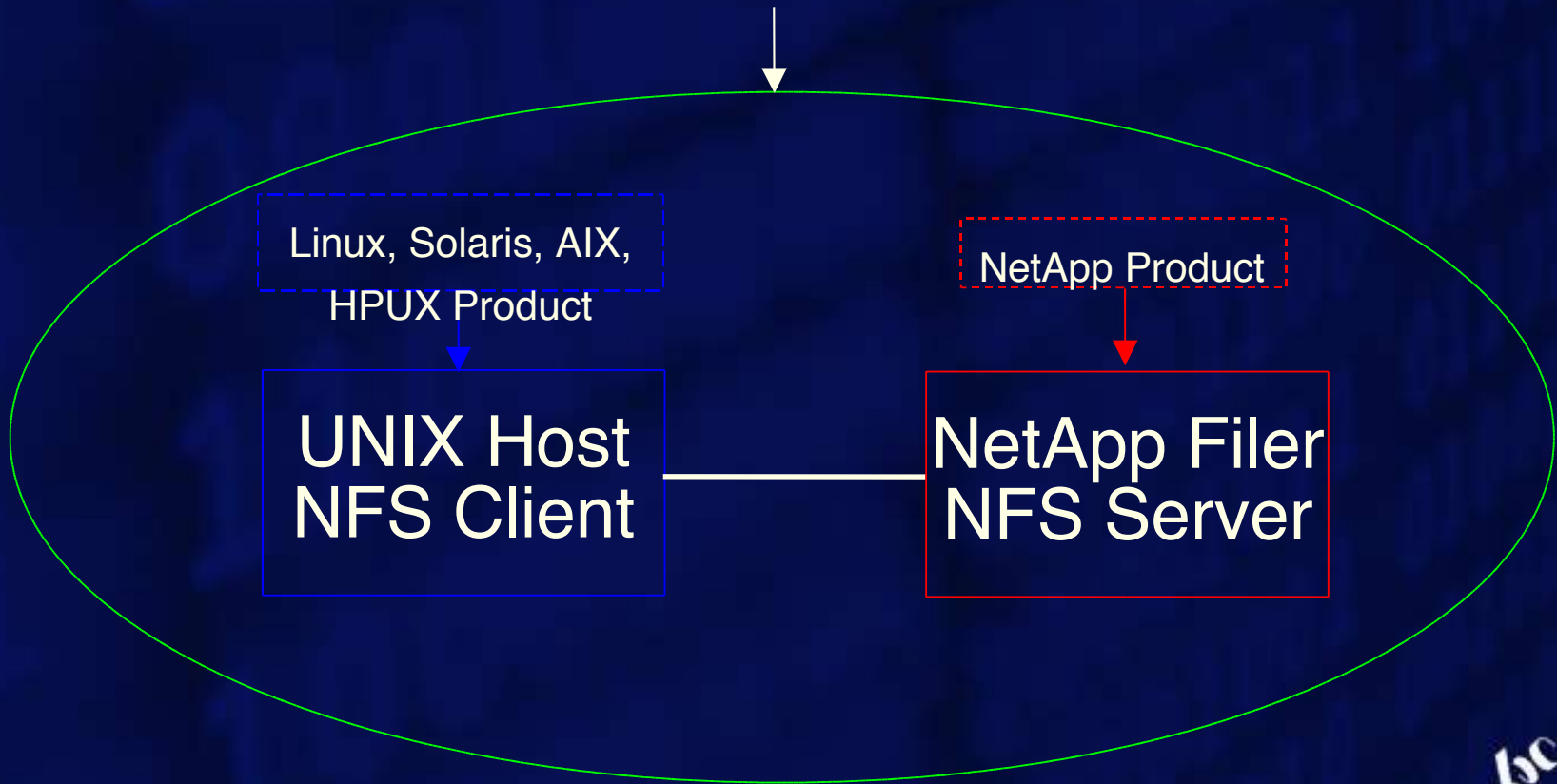
Overview

- **State of v4 for Performance Testing**
- **Performance Goals of v4**
- **Challenges of v4 Performance Dimensions**
- **v3 vs v4 Performance Matrix Outline**
- **Some early performance returns**
- **Points of performance leverage**
- **What we have not measured**
- **Summary and Q&A**

A Guiding Principle

- Why we care

What the Customer Purchases and Deploys
An NFS Solution



Status of v4 for Performance Testing

- **Multiple clients and servers available**
- **Mostly functional**
- **Some issues under heavy stress**
- **Definitely ready for performance comparisons**

Performance Goals of NFS v4

- **First and most important v4 is about features**
 - **Considerable new functionality**
- **But performance is also important**
- **Primary performance improvement opportunities**
 - **Compound operations**
 - **Delegations**
 - **General code path enhancements**
 - **Other misc stuff**

Performance Goals of NFS v4 (cont)

- **General: Performance parity with NFS v3**
 - Customers should not see degradation
- **Some workloads may see large improvement**
- **Reality**
 - Typical performance challenges with new protocol
 - Some features have performance cost
- **Questions**
 - Which metrics to measure
 - Which workloads to use

Challenges of Measuring v4 Performance

- **What is an NFS v4 OP?**
 - In v3, operation is easily identified
 - In v4, OP is more ambiguous
- **Is an OP simply a compound?**
 - Makes sense on a certain level
 - Easy to count
- **Or do we need to count the internal ops?**
 - More comparable to v3
 - More representative of “work” required on CPUs
- **In ONTAP, we simply count them both**
 - **But which to compare to v3? Which to boast to customers?**

Challenges of Measuring v4 Performance

- **We chose to use component counts**
 - **Not compound counts**
- **Why?**
 - **Perception**
 - **Compound counts << Component counts**
 - **Customers might view v4 as slower than v3**
 - **More comparable**
 - **Directly comparable to v3 results**

v3 vs v4 Performance Dimensions

- **Basic dimension of interest**
 - v3 vs v4 – simply change the mount option
- **Three workloads**
 - Random reads
 - Random writes
 - “Metadata Operations”
 - Opens, reads, closes, locks, etc

v3 vs v4 Performance Dimensions (cont)

- **Five metrics of interest**
 - **Host uSec/IO – client CPU needed per OP**
 - **Filer uSec/IO – filer CPU needed per OP**
 - **Throughput – Ops/Sec**
 - **Latency – Average access time (ms)**
 - **Host Ops / Filer ops**
 - **Think efficiency**

Measurement Techniques

- **I/O load generator – SIO (Simulated I/O)**
- **Concurrency Level**
 - **Set to 1 thread for Read/Write tests**
 - **Avoids possible queuing effects**
 - **More accurate comparisons for metrics**
 - **Set to 4 threads for the metadata test**
 - **Need to capture more complex actions**

Early Performance Returns

- **Next chart contains results of comparing two clients**
 - **Names are removed for simplicity**
- **Results**
 - **1.00 is parity**
 - **Depending on metric > 1.00 is good or bad**

Early Performance Returns

		4K	4K	4 thds	4K	4K	4thds
		Client 1			Client 2		
		RDS	WRS	META	RDS	WRS	META
host ì s/io	v3	26	25	195	177	189	2324
host ì s/io	v4	27	26	270	204	219	3211
< is better	v4/v3	1.04	1.04	1.38	1.15	1.16	1.38
filer ì s/io	v3	44	87	609	41	90	883
filer ì s/io	v4	51	85	918	48	91	1125
< is better	v4/v3	1.16	0.98	1.51	1.19	1.01	1.27
latency	v3	0.28	0.28	7.10	0.35	0.42	8.61
latency	v4	0.28	0.28	18.00	0.41	0.45	17.67
< is better	v4/v3	1.00	1.00	2.54	1.17	1.07	2.05
tput	v3	14076	13552	563	11367	9523	464
tput	v4	13894	14144	222	9876	8979	228
> is better	v4/v3	0.99	1.04	0.39	0.87	0.94	0.49
hops/fops	v3	1.0	1.0	11.1	1.0	1.0	12.0
hops/fops	v4	2.0	2.0	34.0	2.0	2.0	44.0
< is better	v4/v3	2.0	2.0	3.1	2.0	2.0	3.7

Points of Performance Leverage

- **First point of leverage is clear**
 - **Optimizing operations in a compound**
 - **This will impact the other 4 metrics heavily**
 - **latency, throughput, host and filer CPU / op**
 - **Must be efficient**
- **Next leverage point?**
 - **For basic functionality, probably in code path length**
 - **For new and advanced functionality? TBD**

What we have NOT measured

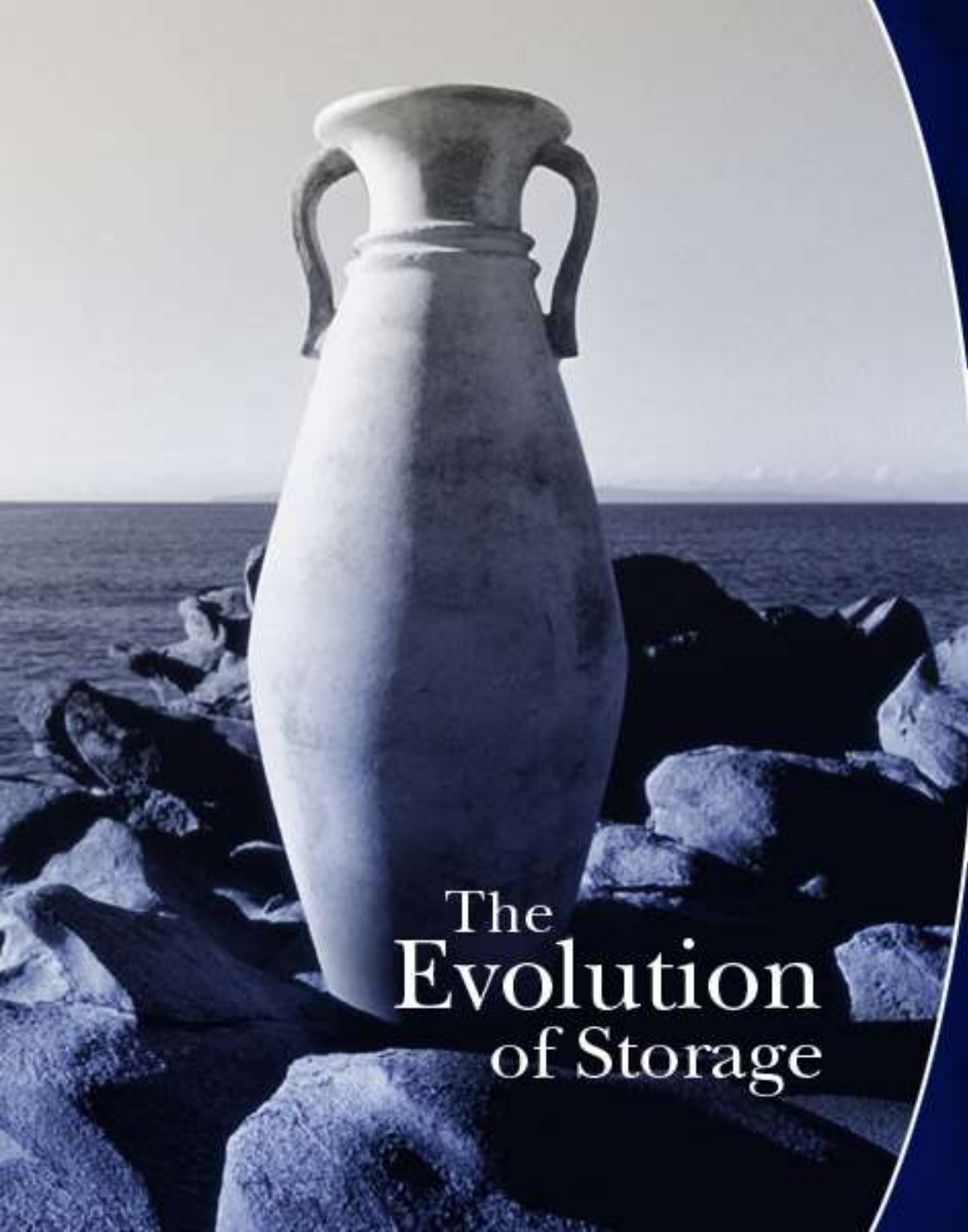
- **Still early in the performance process**
 - Lots of optimization opportunities
- **We have not yet measured**
 - High concurrency basic workloads
 - Delegations
 - Multiple host access
 - WAN performance
 - Security features

Summary

- **Early performance reports are ok**
 - **Some optimization opportunities**
 - **Lots of additional results to gather**
- **NetApp working closely with Vendors**
 - **To define performance framework**
 - **Share testing setup**
 - **Jointly optimize performance**



Questions and Answers ?



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