



Data Domain™

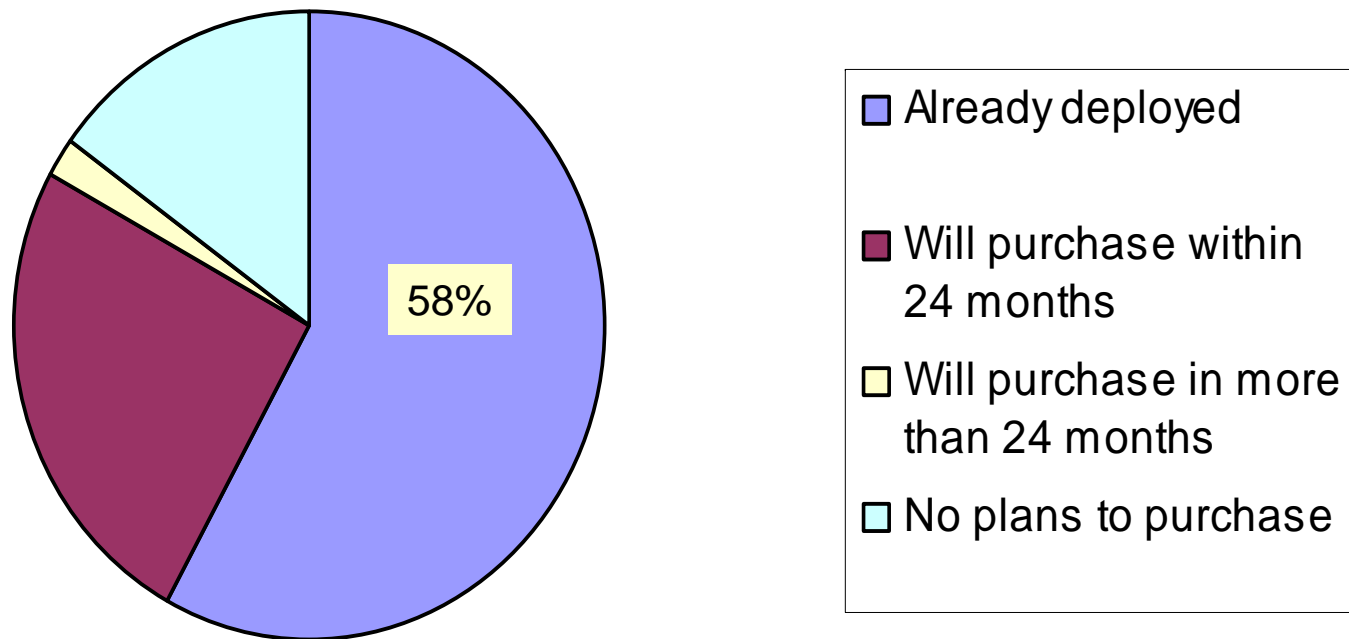
# The NDMP v4 File Service Extension

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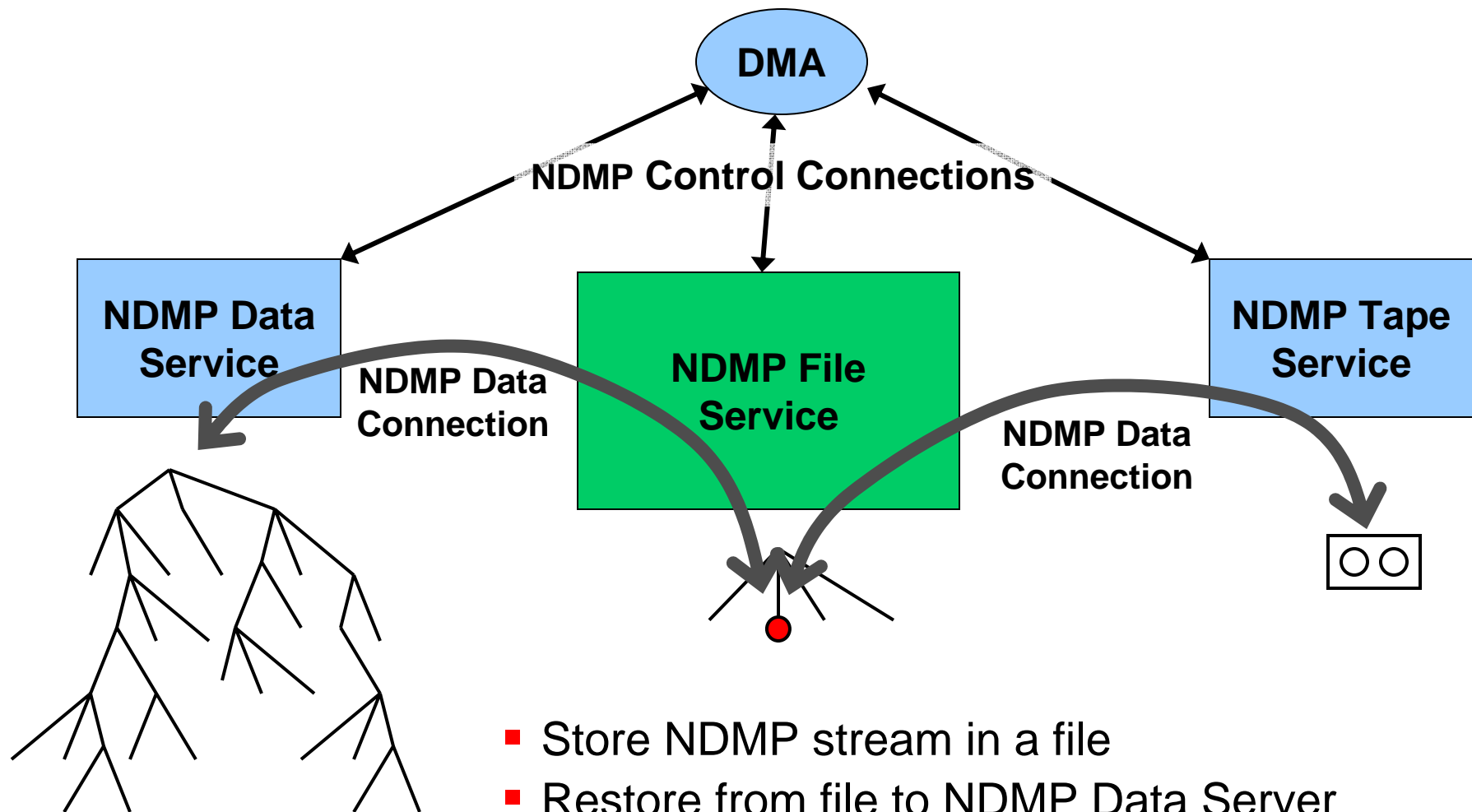
# Backup to disk is now standard

## Enterprise Companies



Source: ESG Research 2004

# NDMP File Service for D2D Backup/Restore and Staging



- Store NDMP stream in a file
- Restore from file to NDMP Data Server
- Copy to an NDMP Tape Server later

# Outline

- **File Service definition and use**
- **API overview**
- **Advanced applications**
- **Summary**

## File Service highlights

- **An NDMP service like the Data and Tape Services**
- **Controlled by a DMA via an NDMP Control Connection**
- **Interoperates with existing NDMP Data and Tape Services**
- **Accepts data from an NDMP Data Connection and stores it in a file**
- **Reads data from a file and sends it out an NDMP Data Connection**
- **Can transfer data at a byte granularity from one file to another within the file service**
- **Supports the Mover interface for familiar operation**
- **Supports Advanced File Service commands for new applications (more on this later)**

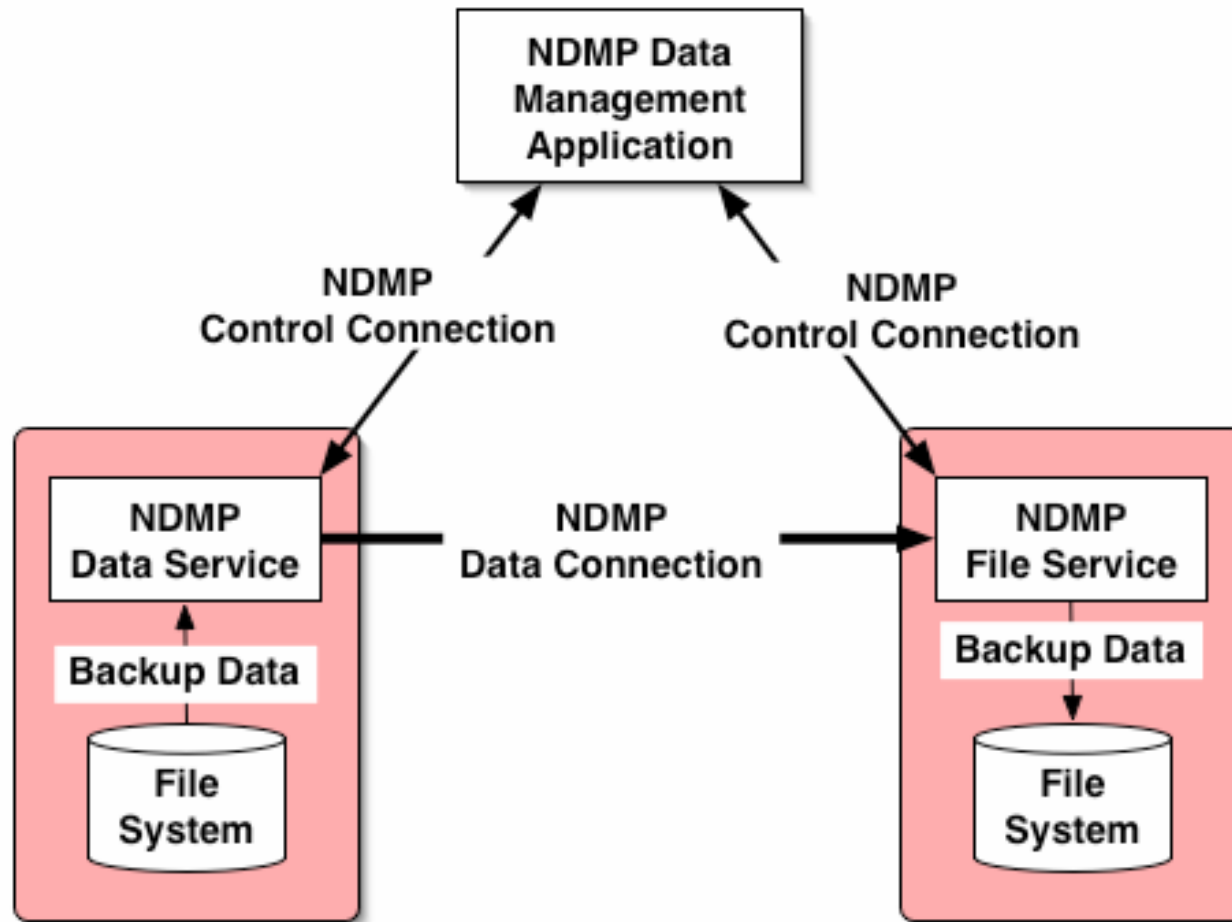
## Basic use cases

- **Backup/restore a filer with disk via NDMP**
  - Delivers all the benefits of disk-based backup to NDMP
    - More reliable
    - Less manual intervention ==> lower TCO
    - Verifiable recoverability
- **Stage from filer to disk and then to tape**
  - Filer backups can't always stream the fastest tape
  - Stage to a disk file first, then stream to tape
  - Good for backing up SnapVault servers

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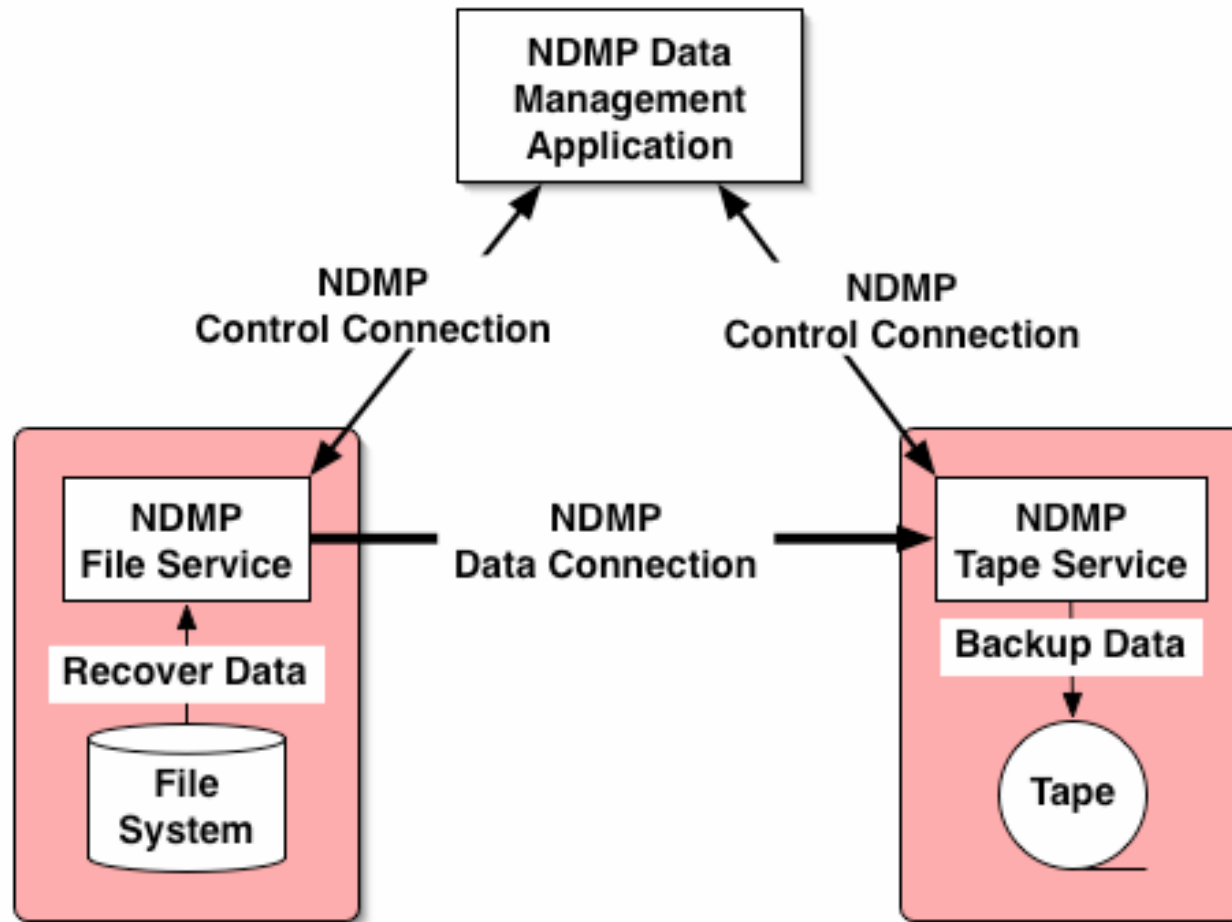
# Topology: 3-way Data Service to File Service



- Staging or backing up to disk

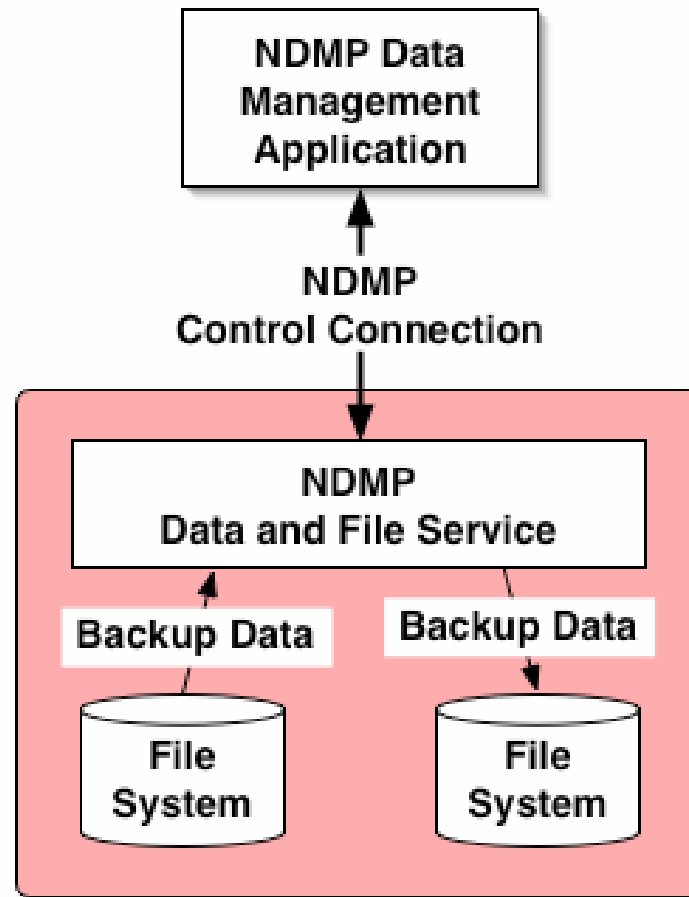


# Topology: 3-way File Service to Tape Service



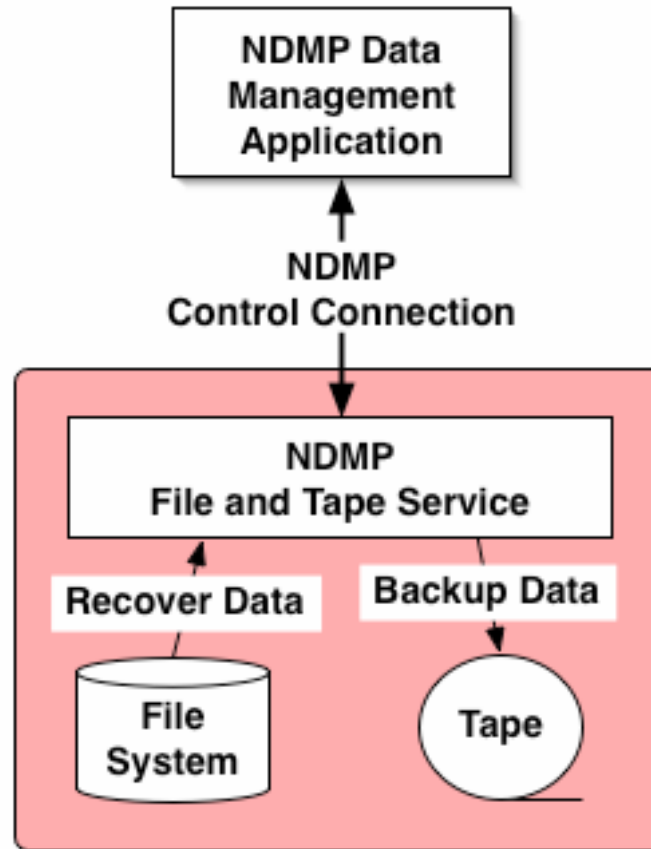
- **Copying to tape**

# Topology: Simple Data Service to File Service



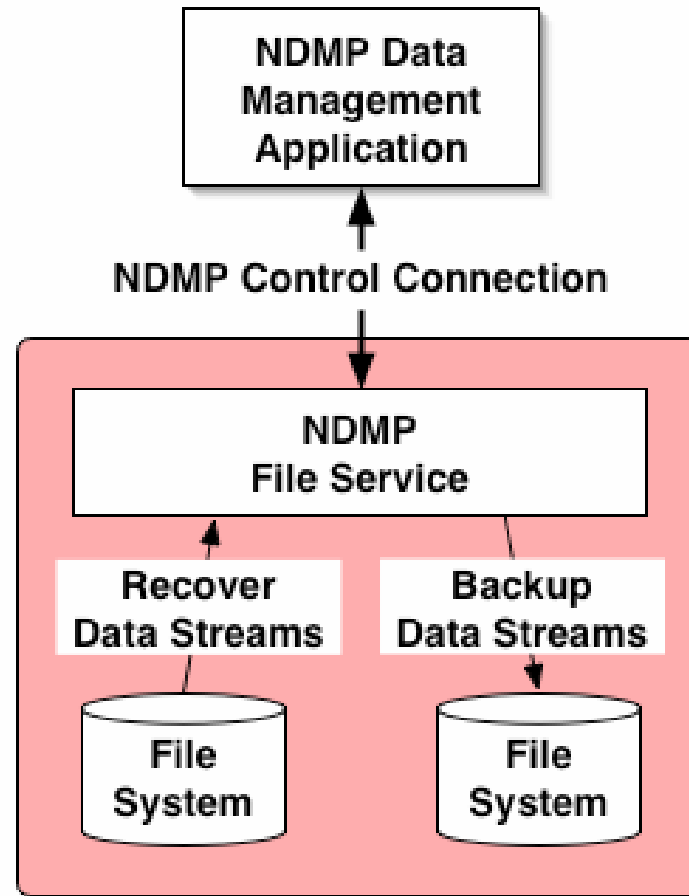
- **Staging to disk within same filer**

# Topology: Simple File Service to Tape Service



- Copying to tape within same filer
- Requires use of Advanced File commands

# Topology: Simple File to File Service



- Copying, Multiplexing, Demultiplexing, Synthesizing
- Requires use of Advanced File commands

# Tape vs. File Backup Workflow Comparison

Backup Phase	Tape Service	Basic File Service	Adv. File Service
<b>Connect/Config</b>	CONNECT_* CONFIG_*	CONNECT_* CONFIG_*	CONNECT_* CONFIG_*
<b>Target Setup</b>	TAPE_OPEN TAPE_MTIO TAPE_WRITE MOVER: _SET_RECORD_SIZE _SET_WINDOW _LISTEN	FILE_OPEN FILE_WRITE / META FILE_BIND_MOVER MOVER: _SET_RECORD_SIZE _SET_WINDOW _LISTEN	FILE_OPEN FILE_WRITE / META FILE_ADV_LISTEN
<b>Data Setup</b>	DATA_CONNECT DATA_START_BACKUP	DATA_CONNECT DATA_START_BACKUP	DATA_CONNECT DATA_START_BACKUP

# Tape vs. File Backup Workflow Comparison (cont'd)

Backup Phase	Tape Service	Basic File Service	Adv. File Service
<b>Transfer</b>	DATA_START_BACKUP  Additional Tapes: MOVER_PAUSED TAPE_MTIO TAPE_WRITE MOVER_CONTINUE	DATA_START_BACKUP	FILE_ADV_RECEIVE DATA_START_BACKUP
<b>Completion</b>	NOTIFY_DATA_HALTED MOVER_STOP TAPE_CLOSE	NOTIFY_DATA_HALTED MOVER_STOP FILE_CLOSE	NOTIFY_DATA_HALTED FILE_ADV_STOP FILE_CLOSE

# Outline

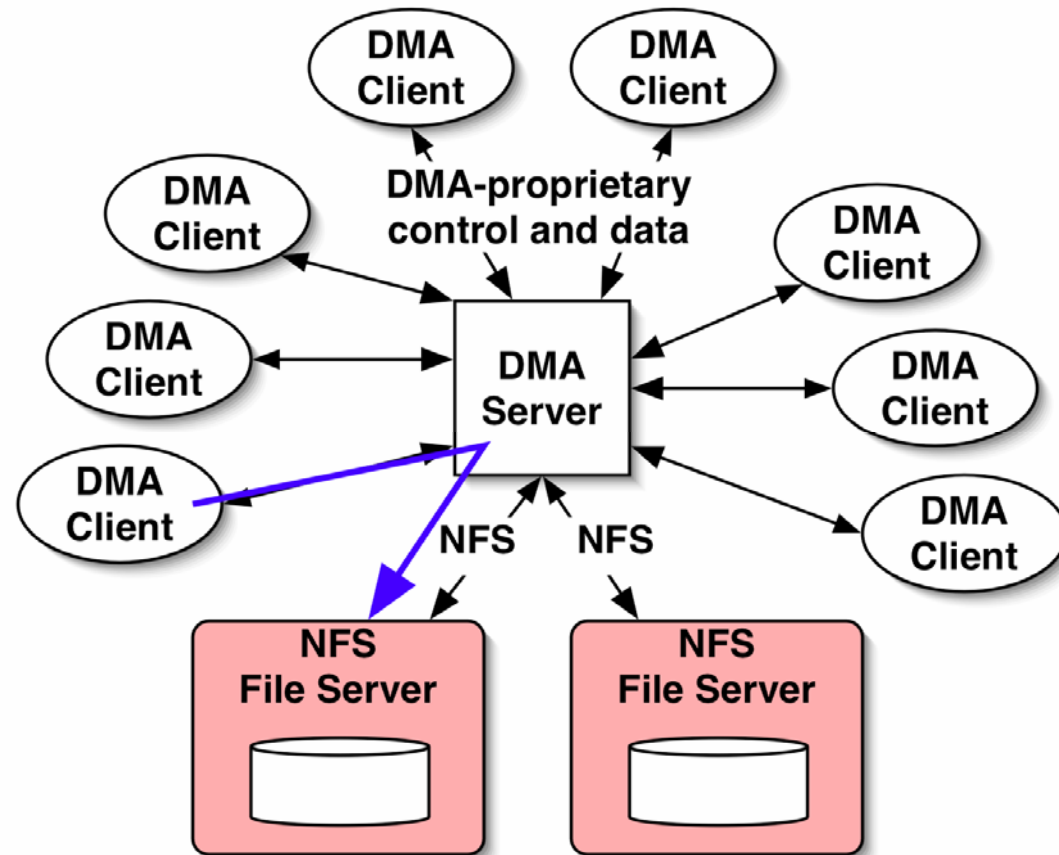
- File Service definition and use
- API overview
- **Advanced applications**
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## Advanced (unconventional) applications

- **Use NDMP File Service for DMA-proprietary data streams**
- **Direct transfers from non-NDMP DMA agents to NAS**
- **Serverless creation of synthetic fulls**

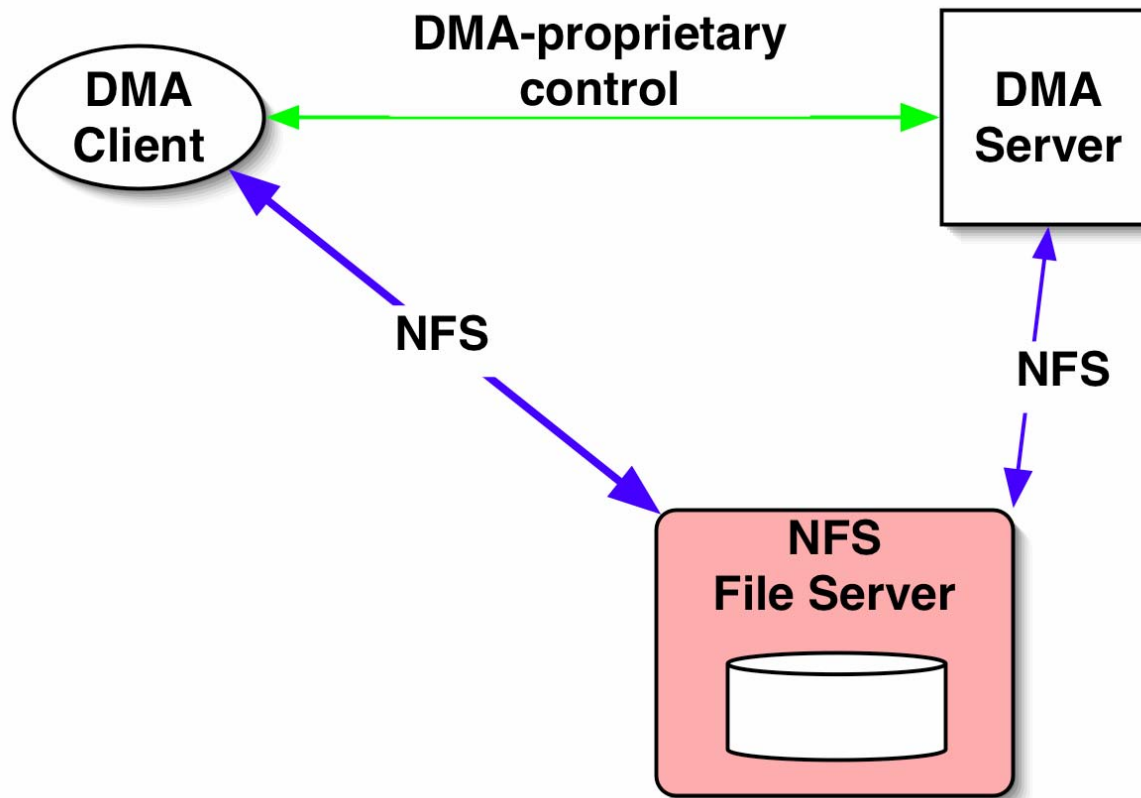


# Standard D2D backup architecture



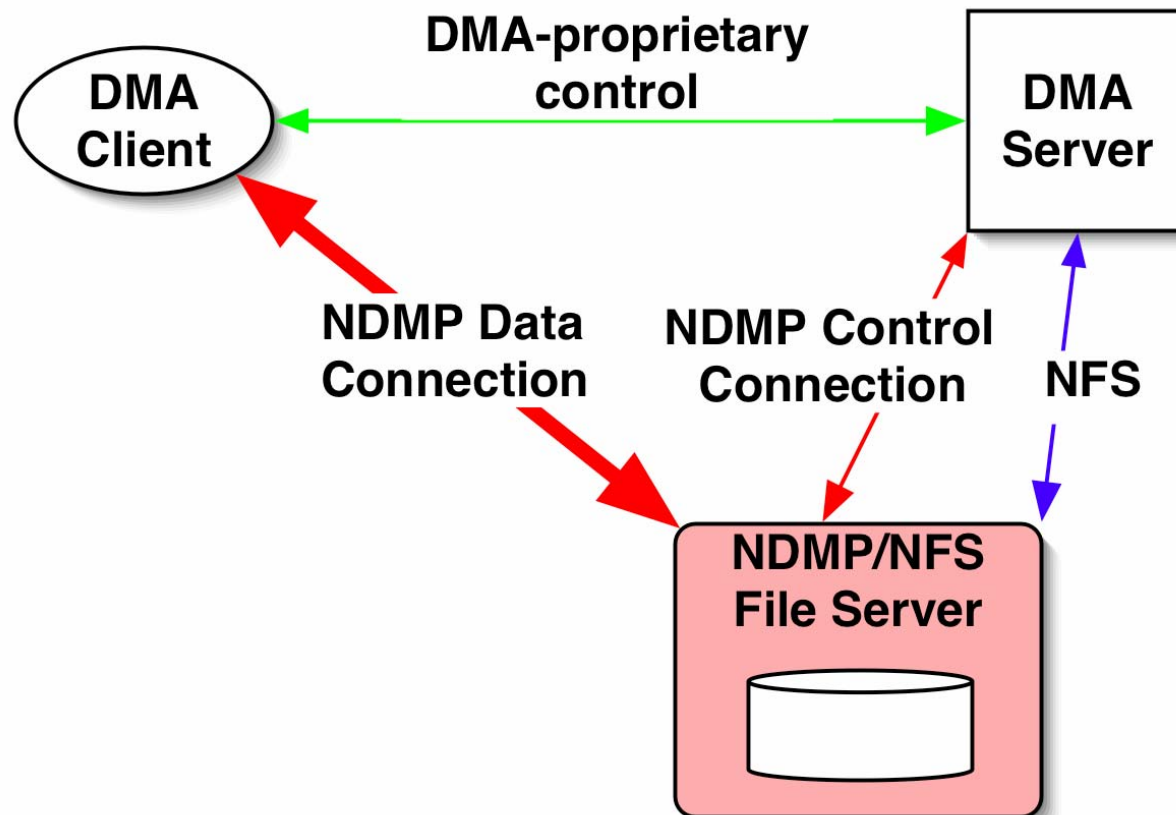
- Data goes from client through server to disk
- DMA backup server is the bottleneck

## Better: Direct transfers via NFS



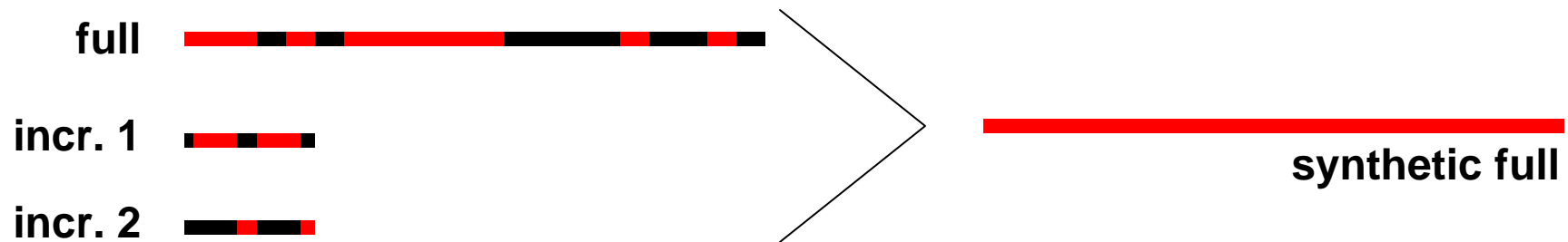
- Direct NFS transfer avoids DMA backup server bottleneck
- Trashes client file cache
- Creates security problems; backup data put at risk

## Best: Direct transfers via NDMP



- Avoids DMA backup server bottleneck
- Leaves client cache intact
- Lets DMA control access to files to keep backups secure

# Synthetic fulls



- Merge several full and incremental backups into one new synthetic backup image
- Requires knowledge of backup image format
- Saves clients from doing a full
- Heavy load on backup servers to create the synthetic full
  - Must read and write a full set of data ==> 2x data transfer

# Serverless synthetic fulls

- **Save DMA-proprietary backups on networked storage**
  - Use standard NFS, direct transfer NFS, or direct transfer NDMP File Service to get backups to storage server
- **Use NDMP Advanced File Commands to create the synthetic full**
  - DMA gives NDMP File Service a recipe for creating the full
  - Commands similar to an IO vector
- **Data format remains opaque to the NDMP File Service**
- **Data format not opaque to the DMA since it created the backup images in the first place**
- **No user data goes through the backup server**
- **Some NDMP File Services can avoid any data movement**
- **Synthetic fulls become very easy to create**
  - Make one every day

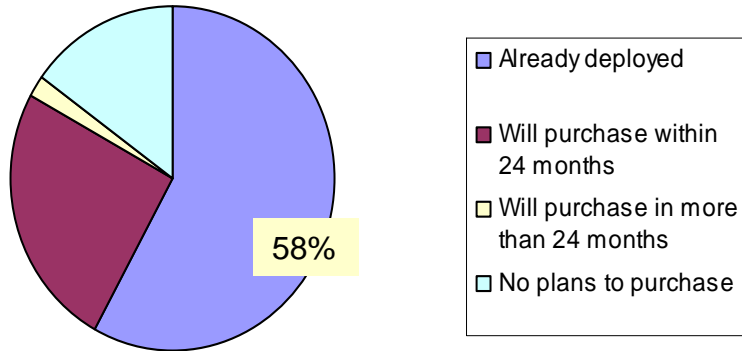
# Summary

- **File Service adds support for D2D and D2D2T backup to NDMP**
- **Backward compatible with existing Data and Tape Service implementations**
- **Supports familiar Mover interface**
- **Advanced commands add flexibility and simplicity**
  - File to tape transfers with one NDMP Control Connection
  - No mover window or record size manipulations
- **File Service has big advantages for DMA data streams**
  - More secure, lower overhead than NFS for direct transfers from DMA clients to networked storage
  - DMA can give recipes for serverless synthetic full generation
    - Data format is opaque to File Service, but not DMA
- **Specification and reference implementation available:**  
<http://sourceforge.net/projects/ndmfs/>

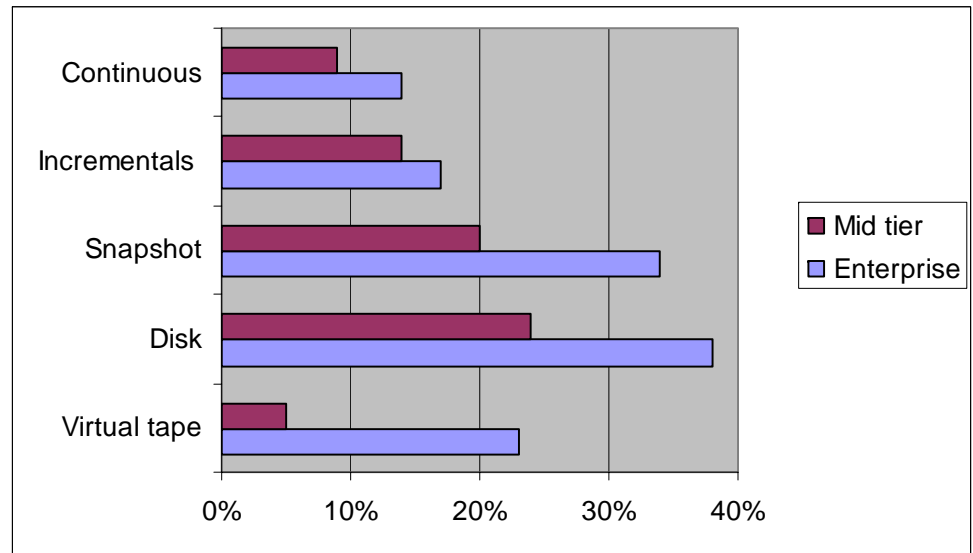
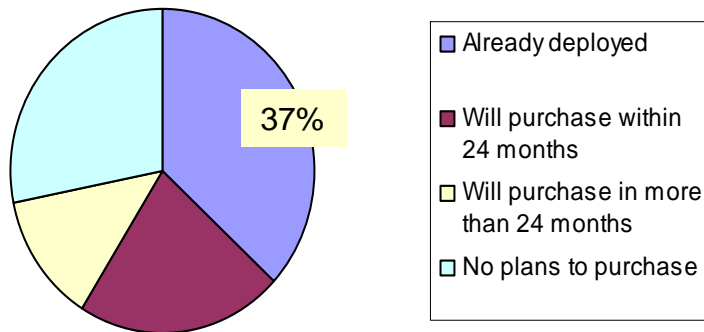


# Where is the market with disk backup?

## Enterprise Companies



## Mid-tier Companies



(percentage of users who have already deployed some form of disk based data protection)

Source: ESG Research 2004