

# *SSH[v2] and the GSS-API*

## SSHv2 and the GSS-API

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# SSHv2 & SSO

- ◆ SSHv2 lacks SSO
  - ◆ Pubkey userauth comes close, but no infra
    - ◆ Could do x509 userauth, but not specified
  - ◆ Requires known host public keys for key exchange
- ◆ But SSHv2 is extensible so:
  - ◆ New kex methods can be defined
  - ◆ New userauth methods can be defined

# *GSS-API*

- ◆ Generic Security Service
  - ◆ A generic wrapper for Kerberos, PKI, and other forms of authentication and session crypto
- ◆ Kerberos is quite popular now for key distribution, authentication and SSO
- ◆ GSS-API is screaming for an application like remote secure shell access

# *A Match Made in Heaven*

- ◆ SSHv2 + GSS-API ==
  - ◆ No host keys
  - ◆ SSO
  - ◆ No need for pubkey or ssh-agent
  - ◆ Leverage Kerberos and PKI infrastructures

# *SSHv2 + GSS Experience*

- ◆ Once you have a Kerberos infra and deploy SSHv2 + GSS you stop bothering with pubkey
- ◆ Kerberos credential mgmt is easy and can be transparent to most users
- ◆ Kerberos authorization mgmt is easy too
- ◆ SSHv2 pubkey is harder to manage
- ◆ If you already have SSH host keys might as well keep them, otherwise forget 'em

# *Issues*

- ◆ Implementation availability
  - ◆ OpenSSH w/ Simon Wilkinson's patches came first
  - ◆ Draft defines GSS key exchange and userauth
    - ◆ Implementors **SHOULD** give priority to GSS key exchange (see below)
- ◆ SSHv2 cryptosystem weakness means frequent re-keys?
  - ◆ GSS key-ex is faster than traditional SSHv2 keyex
  - ◆ New crypto profiles for SSHv2 (counter mode?)

# *Issues (cont.)*

- ◆ Error handling
  - ◆ Get it right or users get misleading error messages or silent disconnects
    - ◆ Make sure you send GSS error tokens (yes, there is such a thing!)
  - ◆ SSHv2 keyex failures are fatal
    - ◆ can't be re-tried in same SSHv2 connection
    - ◆ So disconnect and let user try again with right GSS target name, valid initiator creds, etc...
      - or w/o GSS

# *Protocol Concepts*

- ◆ GSS keyex
  - ◆ GSS context establishment
    - ◆ Mutual auth, integrity required
    - ◆ Can forward credentials
  - ◆ DH key exchange
  - ◆ Version strings, KEXINIT packets, optional server pubkey, DH pubkeys, shared key bound to GSS ctx
    - ◆ MIC of hash of above exchanged



# *Protocol Concepts*

- ◆ Re-keying
  - ◆ Forward fresh creds (big plus)
  - ◆ Server can force re-key
  - ◆ Client can force re-key
  - ◆ Expired creds fail re-key
    - ◆ Should server force re-key when GSS ctx expires?
- ◆ “External-keyex” userauth
  - ◆ Authentication taken from GSS keyex
  - ◆ No host pubkeys needed
- ◆ GSS userauth
  - ◆ Independent of keyex
  - ◆ Host pubkeys still needed

# *Questions*

- ◆ Q&A