

Connectathon '99

WebNFS Security Negotiation

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WebNFS Security Negotiation

- **Why WebNFS security negotiation?**
- **Requirements**
- **WebNFS Security Negotiation**
- **References**

Why WebNFS Security Negotiation?

- Existing security negotiation for NFS

- NFS V3/MOUNT V3 [RFC 1813]

Client

Server

----- MOUNT port ? -----> Portmapper

<----- Port=984 -----

----- Filehandle for /export/foo ? ----> Mountd @ port 984

<----- Filehandle=0xf82455ce0, RPC auth flavors -----

(MOUNTPROC3_MNT procedure)

Why WebNFS Security Negotiation?

- NFS V2/MOUNT V2 [RFC1094]

MOUNTPROC_MNT only returns NFS V2 filehandles

No RPC procedures available for security negotiation

• WebNFS

- Some Highlights [RFC's 2054 (client), 2055 (server)]

Eliminates overhead of PORTMAP and MOUNT

Eases firewall transit

Why WebNFS Security Negotiation?

Multi-component LOOKUP: reduces the number of LOOKUP requests

WebNFS Client

WebNFS Server

LOOKUP FH=0x0, "a/b/c"

---->

<----

FH=0x3

- **WebNFS client initially assumes WebNFS support on server, i.e., not using MOUNT**
- **WebNFS client falls back to MOUNT if the server does not support WebNFS**

Why WebNFS Security Negotiation?

- Problem

Server: # share -o sec=dh,public /export

Client: What security mechanism should I use to access server?

- Solution: WebNFS security negotiation

Requirements

- **Must work seamlessly with NFS V2 and V3, and the WebNFS protocols**
- **Must be backward compatible with servers that do not support this negotiation**
- **Minimum number of network turnarounds (latency)**

WebNFS Security Negotiation

- **WebNFS Multi-component LOOKUP [RFC2054]**

WebNFS Client

WebNFS Server

LOOKUP FH=0x0, "path"

----->
<-----

FH=0x3

- **WebNFS Security Negotiation Multi-component LOOKUP (SNEGO-MCL)**

WebNFS Client

WebNFS Server

LOOKUP FH=0x0, 0x81, <sec-index>, "path"

----->
<-----

FH: *length, status, {sec_1 sec_2 ... sec_n}*

WebNFS Security Negotiation

0x81 (1 octet, non-ascii): client's indication to negotiate security mechanisms

sec-index (1 octet): stores the current value of the index into the array of security mechanisms to be returned from the server; *sec-index* begins with one.

status (1 octet): indicates whether there are more security mechanisms (1 means yes, 0 means no) that require the client to perform another SNEGO-MCL to get them

length: describes the number of valid octets that follow

{sec_1 sec_2 ... sec_n}: array of security mechanisms. Each security mechanism is represented by a four-octet integer.

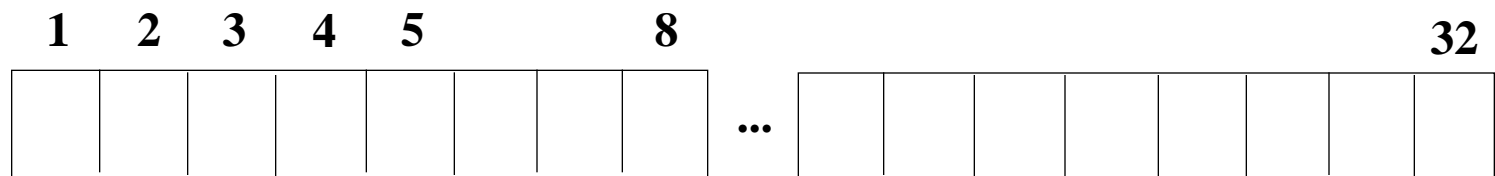
WebNFS Security Negotiation

- **Overloaded Filehandle**

NFS V2 and V3 filehandles are “overloaded” to return server’s security info: *length, status, {sec_1 sec_2 ... sec_n}*

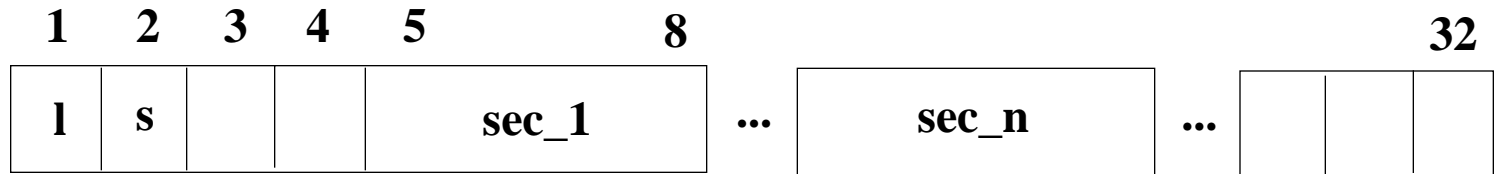
- ◆ **NFS V2**

- NFS V2 Filehandle [RFC1094]



WebNFS Security Negotiation

- Overloaded NFS V2 filehandle



first four octets: length octet, $l = 4 * n$, (n : size of the array of the security mechanisms),

status octet,

two padded octets to make XDR four-octet aligned

{sec_1, sec_2, ..., sec_n}: array of up to 7 security mechanisms sent in the current overloaded filehandle

WebNFS Security Negotiation

- Overloaded NFS V2 filehandle Example

If an NFS V2 server shares /export with 10 security mechanisms, two SNEGO-MCL requests would be needed for the client to get the complete security information:

LOOKUP FH=0x0, 0x81, 0x01, "/export"

----->

<-----

0x1c, 0x01, {0x3900 0x3901 0x3902 0x3903 0x3904 0x3905 0x3906}

LOOKUP FH=0x0, 0x81, 0x08, "/export"

----->

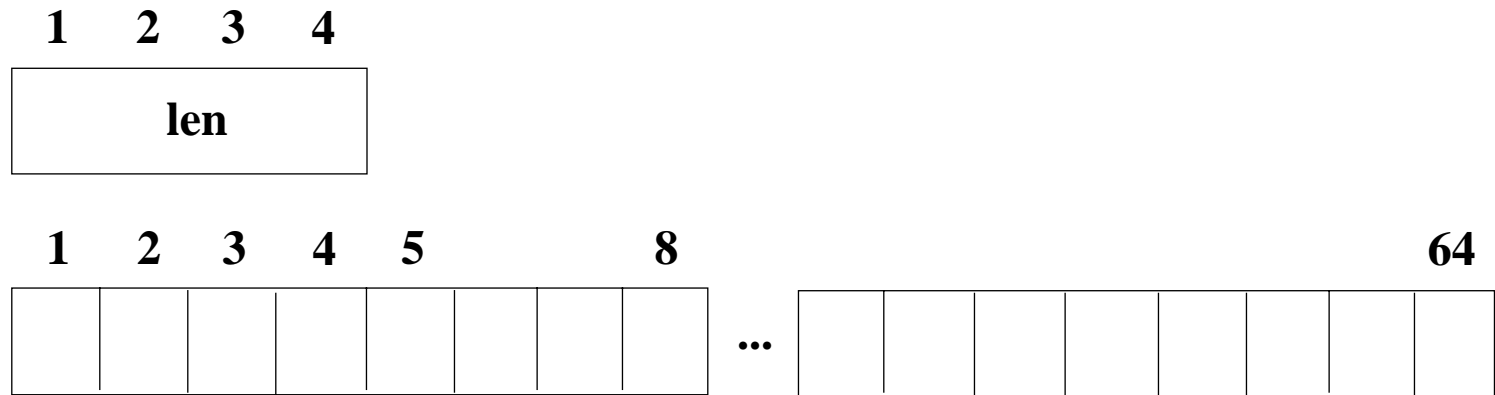
<-----

0x0c, 0x00, {0x3907 0x3908 0x3909}

WebNFS Security Negotiation

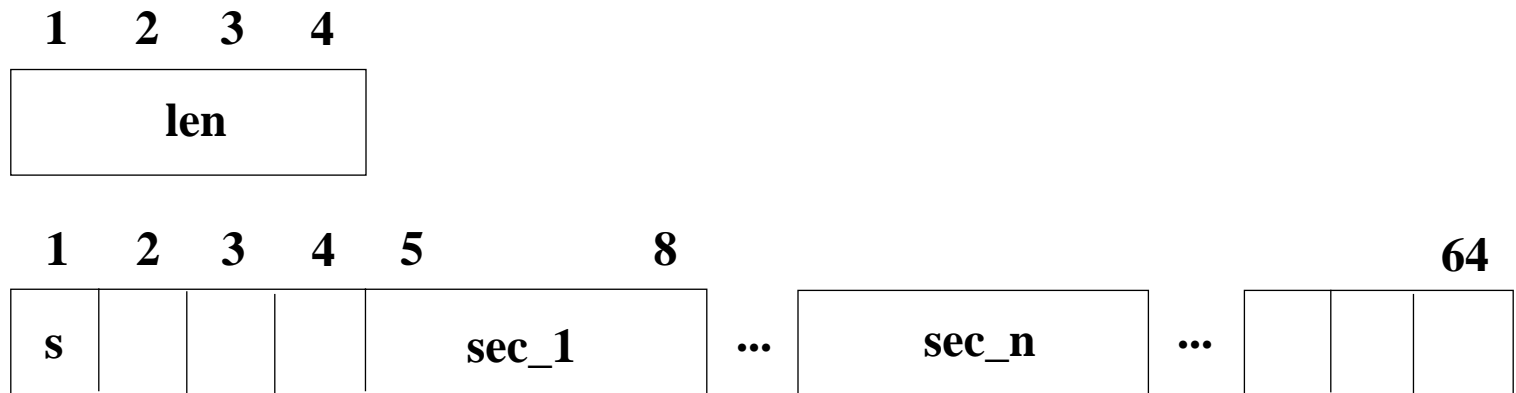
◆ NFS V3

- NFS V3 Filehandle [RFC1813]



WebNFS Security Negotiation

- Overloaded NFS V3 filehandle



$$\text{len} = 4 * (\text{n} + 1)$$

first four octets of filehandle: status octet, three padded octets to make XDR four-octet aligned

{sec_1, sec_2, ..., sec_n}: array of up to 15 security mechanisms sent in the current overloaded filehandle

WebNFS Security Negotiation

◆ WebNFS Security Negotiation Example

Server: `share -o sec=sec_1:sec_2:sec_3,public /export/home`

Assume `AUTH_SYS` is the default security mechanism and is not one of `{sec_1, sec_2, sec_3}`.

WebNFS Client

WebNFS Server

LOOKUP FH=0x0, "/export/home"
AUTH_SYS

----->

<-----

AUTH_TOOWEAK

WebNFS Security Negotiation

LOOKUP FH=0x0, 0x81, 0x01, "/export/home"

AUTH_SYS

----->

<-----

overloaded FH: length, status, {sec_1 sec_2 sec_3}

LOOKUP FH=0x0, "/export/home"

sec_n

----->

<-----

FH = 0x01

NFS request with FH=0x01

sec_n

----->

<-----

...

References

- [RFC1094] Sun Microsystems, Inc., "Network Filesystem Specification", RFC 1094, March 1989. NFS version 2 protocol specification.
<http://www.internic.net/rfc/rfc1094.txt>**

- [RFC1813] Sun Microsystems, Inc., "NFS Version 3 Protocol Specification", RFC 1813, June 1995. NFS version 3 protocol specification.
<http://www.internic.net/rfc/rfc1813.txt>**

- [RFC2054] Callaghan, B., "WebNFS Client Specification", RFC 2054
October 1996.
<http://www.internic.net/rfc/rfc2054.txt>**

- [RFC2055] Callaghan, B., "WebNFS Server Specification", RFC 2055,
October 1996.
<http://www.internic.net/rfc/rfc2055.txt>**